Play Variable

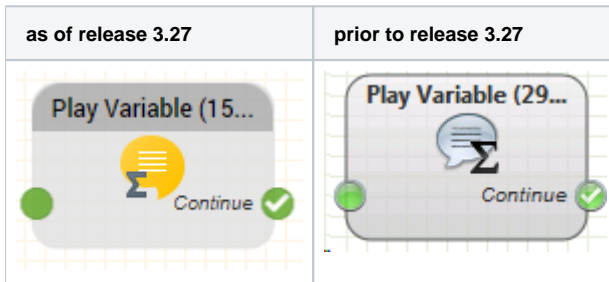| as of release 3.27	prior to release 3.27
Play Variable (15... Continue	Play Variable (29... Continue

Function

Outputs the value of a variable such as a date, time etc. Several play variable objects can be used in a series.

Parameters

Object Name	The name of this object instance
Variable	The variable, whose value should be played. You can use system variables and your own declared variables.
Variable type	Values can be played in different ways: *Alphanumeric* - letters and numbers are played individually. *Date* - play as a date *DTMF* - play as a sequence of DTMF tones *Alphanumeric* - letters and numbers are played individually. *EUR* - the value is played as a Euro currency amount. *Telephone Number* - the value is played as a telelphone number. Special characters are ignored. *Time* — the value is played as a time *USD* - play as a US dollar amount. *Number* - play the value as a spoken number.

Examples

Using variable type *Date*, the date is spoken dependent on the format of the input:
20120201 is spoken *First of February two thousand and twelve*
120201 is also spoken *First of February two thousand and twelve*
0201 is spoken as *First of February*

Using variable type *EUR* the amount is spoken. A decimal point or a comma can be used interchangeably:
123 is spoken *One hundred and twenty three Euros*
123.45 is spoken *one hundred and twenty three euros fifty cent*

Variable type *Number*:
456 is spoken four hundred and fifty six
12.987 is spoken twelve point nine eight seven

Outputs

Output	Used when ...
Continue	Always