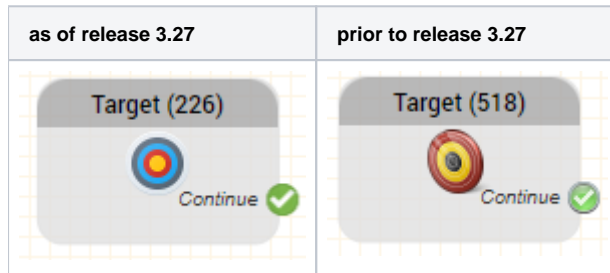


# Target



## Function

This object represents a target, to which a jump can be made from another position in the routing application using the Jump to Target object.

See also [Jump to Target](#).

Functionally, the object does not perform any logic.

Both objects together can be used to eliminate long connector paths between objects in the application.

## Parameters

Parameter	Purpose
Object Name	The name of this object instance

## Outputs

Output	Used when ...
Continue	Always

## Release

3.14 FROM 05.05.2019